Engine Example

- In this module student will demonstrate basic knowledge of Fusion 360 including the following:
  - Starting a drawing
  - Using drawing tools
  - Dimensioning
  - Geometric Constrains
  - Extrude
  - Revolve
  - Sketches in new faces
Fully Define a Sketch

1. Position X
2. Position Y
3. Size
4. Angle
Piston Head

- Use Revolve and Extrude to create this model
Piston Head